

Phase System

Phase 1 – Flash the Eyes

Phase 2 – Block Everything

Phase 3 – Step to Angle & Push

Phase 4 – Designed Technique

Phase 5 – Designed Technique & Take Down

Phase 6 – Defender Designated: Opponent is “Free Bull”

Phase 7 – Clarity in Chaos

Phase 8 – Sudden Death

Phase 9 – Mutual Sudden Death